

PATENT APPLICATION FEE DETERMINATION RECORD
Effect. October 1, 2001

APPLICATION NUMBER

10/030288

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	9 minus 20 =	
INDEPENDENT CLAIMS	9 minus 3 =	
MULTIPLE DEPENDENT CLAIM PRESENT	<input type="checkbox"/>	

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	=
Independent	Minus		***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY TYPE	OTHER THAN SMALL ENTITY			
	RATE	FEES	RATE	FEES
BASIC FEE			OR BASIC FEE	890
X\$ 9=			OR X\$18=	
X42=			OR X84=	
+140=			OR +280=	
TOTAL			OR TOTAL	890

SMALL ENTITY	OTHER THAN SMALL ENTITY			
	RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X\$ 9=			OR X\$18=	
X42=			OR X84=	
+140=			OR +280=	
TOTAL ADDIT. FEE			TOTAL ADDIT. FEE	

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	=
Independent	Minus		***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDITIONAL FEE		RATE	ADDITIONAL FEE
	OR	X\$18=	OR	X84=
X\$ 9=			OR +280=	
X42=			TOTAL ADDIT. FEE	
+140=			OR TOTAL ADDIT. FEE	

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	Minus	**	=
Independent	Minus		***	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE	ADDITIONAL FEE		RATE	ADDITIONAL FEE
	OR	X\$18=	OR	X84=
X\$ 9=			OR +280=	
X42=			TOTAL ADDIT. FEE	
+140=			OR TOTAL ADDIT. FEE	

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

*** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.